



OUTDOOR FIELD REQUEST PERMIT

Plymouth Parks & Recreation
3400 Plymouth Blvd. Plymouth, MN 55447
763.509.5200 Fax: 763.509.5207

RENTAL # _____

Staff Approval: _____

Name:			Primary Phone: ()		Secondary Phone: ()		
Org/Bus:			Email:				
Street Address, City, Zip:							
Field Requests & Set-up				Diamond Fields		Rectangle Fields	
Day(s) of Week	Dates (start/end)	Times (start/end)	Field(s) Requested	Pitching Distance	Base path Distance	Field Dimensions	Goal Size

Event Details:		<div>2016 Field Rental Fees: BB/SB Fields: \$25/hr, \$99/day Outdoor Turf (grass): \$31/hr, \$127/day Artificial Turf: \$50/hr, \$210/day Lights: \$30/hr</div>
Expected Attendance: _____		
Event/Activity details:		
Circle all that apply: Youth Adult Practice Game Tournament		
Circle all that apply: Baseball Softball Lacrosse Football Soccer Rugby Frisbee Kickball Other: _____		Field \$ _____ fee x _____ # fields x _____ # of days \$ _____ Lights \$ <u>30</u> fee x _____ # hours x _____ # of days \$ _____ Other: \$ _____ fee x _____ # hours x _____ # of days \$ _____ TOTAL DUE \$ _____

Applicant Signature: I agree to indemnify and hold the City harmless from and against any and all liability for any injury or damages which may be suffered by myself and/or my participants/guests arising out of, or in any way connected with, this reservation. Plymouth Parks & Recreation Department personnel reserve the right to cancel scheduled use at any time. X _____ Signature Date	
Payment Information: Payment is due upon field rental confirmation. Please mail or call in credit card information – do not scan or fax. <input type="checkbox"/> American Express <input type="checkbox"/> Discover <input type="checkbox"/> MasterCard <input type="checkbox"/> Visa <input type="checkbox"/> Cash: _____ <input type="checkbox"/> Check: # _____ Cardholder's Name: _____ Credit Card # Last 4 Digits : _____ Expiration Date: _____ / _____ Signature: _____	

All outdoor field requests and questions can be sent to Jessie Koch: 763.509.5223, jkoch@plymouthmn.gov